Geosciences and Climate on Marvell ThunderX2

Server Processor Business Unit
Marvell

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ABSTRACT

Earthquakes and climate change affect everyone on our planet. Increases in computational capability are letting scientists simulate these phenomena with increasingly finer resolution grids and with greater accuracy and urgency. In this white paper, we present why the Marvell® ThunderX2® Arm®-based server processor provides significant value for end users deploying applications in the field of weather modeling and geosciences.

Marvell ThunderX2 – Designed for High-Performance Computing

Before we dig deeper into the ThunderX2 architecture, it is important to understand a typical way of categorizing high-performance computing (HPC) deployments. High-performance computing is broadly divided into two categories. Capability computing refers to using a large-scale HPC installation to solve a single problem in the shortest possible time, for example simulating weather models on a Tier-0 HPC system. Capacity computing refers to optimizing system efficiency to solve as many mid-size or smaller problems as possible at the same time at the lowest possible cost, for example automobile manufacturers using rented (on-demand) HPC resources to simulate numerous drive models for their products.

It is clear from the definitions above that an HPC customer must incorporate components of cost/CPU, # of CPUs and performance (execution time)/CPU. Thus, the cost of an HPC application can be summarized as

\[
\text{cost} \propto \text{CPU hours}\\
\text{where CPU hours} = \#\text{cores} \times \text{execution time}
\]

The other important factor driving design decisions of an HPC system is the application suite running on a cluster. Although capability computing targets application runs with the lowest execution time, excessive application scaling may deliver diminishing returns in performance improvement while linearly increasing CPU-hours. This is an unacceptable scenario that leads to inefficient resource utilization. Similarly, although capacity computing targets low-cost HPC computation, excessive slowdown of application runs may have unacceptable impact, e.g., reduction in productivity of engineers waiting for simulation results.
The reality is not all applications are created equal. Some applications scale well, and some don’t. In the field of weather forecasting, WRF, NEMO, and AWP-ODC are examples of applications with good scalability. Such application variability necessitates making thorough choices in HPC system design components including the processor. The ThunderX2 architecture has been built ground-up to strike the right balance between efficiency and throughput and thus provide best in class efficiency per $ and throughput per $, making it an easy choice for HPC system architects designing next-generation clusters.

**Marvell ThunderX2 Overview**

ThunderX2 is Marvell’s second generation of Arm-based server processors targeted for the HPC, Cloud/Hyperscale and Enterprise market segments. Based on the 64-bit Armv8-A architecture, the Marvell ThunderX2 processor includes a custom core built using the Arm architectural license. Fully out-of-order, it supports simultaneous multithreading, providing ample compute for data center workloads. In addition, the Marvell ThunderX2 processors support dual socket configurations essential for scaling out applications. The processors are manufactured using a power efficient TSMC 16nm process technology and are fully compliant with Arm’s Server Base System Architecture (SBSA) standard. Key features include:

- Up to 32 cores with support for simultaneous multithreading
- DDR4 72-bit memory controllers, supporting up to 2666MT/s DRAM
- Up to 8 DDR4 memory controllers
- 56 lanes of PCIe and 14 PCIe controllers
- 2 x SATA 3.0 & USB3 for boot
- Server class virtualization & RAS features
- Extensive power management
- Socketed LGA or BGA for flexibility

![High Level Block Diagram of Marvell ThunderX2](image)
Marvell ThunderX2 HPC-Focused Features

Most CPUs and GPUs have flop/s and integer op/s to fully saturate the memory subsystem, hence memory bandwidth – not floating-point capability - is currently the gating factor for many HPC workloads. With 8 memory channels (as opposed to six for Intel Xeon Skylake), ThunderX2 provides a 33% greater memory bandwidth capability to effectively utilize more cores and achieve a higher per core utilization. The resulting higher operational floating-point efficiency explains why the shorter dual per-core 128-bit vector units on ThunderX2 can compete so effectively against the wider dual per-core Intel Skylake AVX-512 vector units on floating-point performance. ThunderX2 SoCs can deliver over 1 Tflop/s of double-precision and over 2 Tflop/s of single-precision performance in a dual socket configuration.

In summary, Marvell ThunderX2 can deliver competitive or superior performance on parallel and floating-point dominated HPC workloads because it:

1. Has a higher per SoC core count that translates to an overall increase in vector units since each core has two 128-bit vector units.
2. Is a balanced architecture that delivers a higher operational flop/s on real HPC applications because the memory system can better supply data to the Arm cores and dual per-core vector units. This is seen in the benchmark and optimized performance results discussed below.
3. Can better support those HPC applications that benefit from shorter 128-bit vector operations as opposed to longer 512-bit vector operations.
4. Does not underclock. Briefly, the size of the dual per-core vector units on the die means that the Marvell ThunderX2 SoC can preserve floating-point performance when using the per-core vector units rather than underclocking to keep the SoC within thermal design limits.

HPC Synthetic Benchmark Results

Synthetic benchmark results demonstrate the design choices to create a more balanced processor for HPC workloads. Specifically, ThunderX2 matches or exceeds the performance or scaling efficiency of the latest x86 processors on STREAM, HPCG, and HPL synthetic benchmarks.
The HPL benchmark shows the benefit of ThunderX2 processors’ balanced design, including the internal interconnect bus clocked at core clock rate. In contrast, Intel processors adjust their frequency according to workload. While this can provide power efficiency, an independent CERN presentation notes, “Intel processors adjust their frequency according to workload. Highly threaded, vectorized code may run in a lower frequency range. This behavior can confuse scaling studies, and it may reduce the benefit of AVX and AVX-512 vectorization.”

As a more balanced processor, Marvell ThunderX2 can deliver superior performance on many HPC workloads to compete very effectively against the latest AVX-512 powered Intel processors.

**STREAM**

The STREAM benchmark is the industry standard for measuring memory bandwidth. A 1.27x higher STREAM benchmark result (shown in Table 1) demonstrates that a pair of 32-core Marvell ThunderX2 processors can process more data per second compared to a dual-socket Intel Xeon Skylake Gold 6148. Users can verify that the Intel results reported here are consistent with those reported by third-party studies, including Colfax Research.

<table>
<thead>
<tr>
<th>Workload</th>
<th>Marvell ThunderX2</th>
<th>Intel SKL Gold 6148</th>
<th>ThunderX2 Improvement over SKL</th>
</tr>
</thead>
<tbody>
<tr>
<td>STREAM</td>
<td>251 GB/s</td>
<td>198 GB/s</td>
<td>1.27</td>
</tr>
</tbody>
</table>

*Table 1: STREAM benchmark numbers. (gcc7.2 compiler on ThunderX2, icc18 compiler on SKL)*

The consistency of the ThunderX2 memory subsystem performance across all aspects of the STREAM benchmark can be seen in the table below.
Table 2: Complete STREAM benchmark numbers. (gcc7.2 compiler on ThunderX2, icc18 compiler on SKL)

Comparing single and dual socket performance demonstrates the efficacy of the Marvell CCPI2™ interconnect as both single and dual socket configurations deliver high performance. The CCPI2 interconnect provides full cache coherency between the ThunderX2 processors in a dual socket system.

**HPCG**

The High-Performance Conjugate Gradients (HPCG) benchmark is based on an iterative sparse-matrix conjugate gradient kernel with double-precision floating-point values. HPCG is representative of HPC applications governed by differential equations, which tend to have much stronger needs for high memory bandwidth, low latency, and accessing data using irregular patterns.

The following benchmark results were independently determined by HPE.

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</thead>
<tbody>
<tr>
<td>HPCG</td>
<td>35 GF/s</td>
<td>36 GF/s</td>
<td>0.97</td>
</tr>
</tbody>
</table>

Table 3: HPCG benchmark numbers. (gcc7.2 compiler on ThunderX2, icc18 compiler on SKL, results provided by HPE)

The rapid evolution of Arm for HPC applications, and capability of the memory system design can be seen in the HPCG results as ThunderX2 delivers effectively equivalent floating-point performance compared to a latest generation x86 processor that has a significantly higher peak-floating point capability.
HPL

The HPL benchmark has low memory bandwidth utilization and is a flop/s dominated synthetic benchmark. Results show a ThunderX2 processor pair was able to more effectively use all its cores and 128-bit vector units to deliver 91.82% of its peak theoretical floating-point performance on HPL without underclocking or dynamic clock scaling. As a result, ThunderX2 was able to deliver 1.077 TF/s of HPL performance on the HPL benchmark.

In contrast, the Intel Xeon Skylake Gold 6148 processor was only able to deliver 72% efficiency using its dual per-core AVX-512 vector units as measured independently by Fujitsu. The Fujitsu results confirm that other processors in the Intel Xeon Scalable Processor family deliver lower HPL efficiency than ThunderX2.

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<th>Workload</th>
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</tr>
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<tbody>
<tr>
<td>HPL</td>
<td>91.82% efficiency</td>
<td>72% efficiency</td>
</tr>
</tbody>
</table>

Table 4: Comparative HPL benchmark results.
(gcc7.2 compiler on ThunderX2, icc18 compiler on SKL)

Benefits of Running Geoscience Workloads on Marvell ThunderX2 Systems

Comparing datasheet specs, ThunderX2 offers higher throughput, capacity and Perf per $ compared to the volume Intel Xeon Skylake SKUs as shown in Figure 2.
However, to prove the value of ThunderX2 in solving real world geoscience problems, we ran representative benchmarks and the results are discussed below.

**AWP-ODC**

AWP-ODC is a seismic wave propagation modeling code and demonstrates that finite difference codes map nicely and run efficiently on the ThunderX2. AWP-ODC is written in Fortran 77 and Fortran 90. It uses the standard MPI-2 and MPI-IO HPC message and parallel IO frameworks.

Computationally, AWP-ODC utilizes a staggered-grid finite difference scheme to approximate the 3D velocity-stress elastodynamic equations to simulate the dynamic rupture and wave propagation that occurs during an earthquake. Dynamic rupture produces friction, traction, slip, and slip rate information on the fault. The moment function is constructed from this fault data and used to initialize wave propagation for earthquake study and analysis.

<table>
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<tr>
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<th>ThunderX2 Improvement over SKL</th>
</tr>
</thead>
<tbody>
<tr>
<td>AWP-ODC</td>
<td>23.11 seconds</td>
<td>27.84 seconds</td>
<td>1.2x</td>
</tr>
</tbody>
</table>

*Table 5: Comparative AWP-ODC benchmark results. (Arm 18.1 Compiler + Arm Perf Libraries on ThunderX2, icc18 compiler on SKL; based on Marvell internal tests; note that lower is better)*

The AWP-ODC result demonstrates that superior performance can be achieved on Fortran as well as C/C++ codes.

**WRF**

The Weather Research and Forecasting (WRF) model is a numerical weather prediction model that has been used internationally for decades for operational purposes, research, and
education. It is primarily written in Fortran and utilizes both MPI (distributed memory) and OpenMP (shared memory) execution models. WRF models the Earth’s atmosphere using a fully-compressible non-hydrostatic scheme on a three-dimensional spherical grid and can be used to model a full spectrum of physical processes that affect the weather including radiation physics, surface and boundary layer process, and clouds and precipitation. Table 6 shows that ThunderX2 with gcc performs well relative to Intel Skylake with icc.

<table>
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</tr>
</thead>
<tbody>
<tr>
<td>WRF</td>
<td>97.9 seconds/time step</td>
<td>100.9 seconds/time step</td>
<td>0.97x</td>
</tr>
</tbody>
</table>

*Table 6: Comparative WRF benchmark results for the 12km CONUS benchmark on a single node (gcc on ThunderX2, icc18 compiler on SKL; based on Marvell internal tests; note that lower is better)*

**NEMO**

NEMO (Nucleus for European Modelling of the Ocean) is a modeling framework for oceanographic research, operational oceanography seasonal forecast and climate studies. It is used by the UK’s Met Office and the European Centre and is often used in conjunction with the Unified Model atmosphere simulation code. The code consists of simulations of the ocean, sea-ice and marine biogeochemistry under an automatic mesh refinement scheme. As a structured grid code, it is typically memory bandwidth limited at the node level.

<table>
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<th>ThunderX2 Improvement over SKL</th>
</tr>
</thead>
<tbody>
<tr>
<td>NEMO</td>
<td>1.49</td>
<td>1.44</td>
<td>1.03x</td>
</tr>
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</table>

*Table 7: Comparative NEMO benchmark results for the 12km CONUS benchmark on a single node (gcc on ThunderX2, icc18. Results are normalized relative to Intel Broadwell as described in McIntosh-Smith et al-2019-Concurrency and Computation Practice and Experience (Wiley) March 2019)*

**Conclusion**

HPC deployments are driven by cost metrics that are directly proportional to the processor cost, performance and number of processors. By providing a balance of compute, throughput and efficiency, the Marvell ThunderX2 delivers best-in-class perf per $ and efficiency per $ for running HPC workloads with different scaling capabilities. For customers looking to run cost-effective weather modeling and geosciences experiments, the Marvell ThunderX2 is an ideal processor choice.
References


vii Efficiency provided by Marvell.